Selected Projects by Lebbeus Woods

2007  **MARTYRS**  
A large-scale construction engaging concepts of the life and death of persons, buildings, and ideas sacrificed during war.

2006  **UTOPIX**  
Drawings and prints of ideal landscapes, emphasizing both chance and deliberate patterns of formation and movement.

**ICEPOOL 2006**  
An outdoor ice construction in Turin, Italy, on the occasion of the Winter Olympics, in collaboration with Kiki Smith.

2005  **SYSTEM WIEN: The Future of a City**  
A large-scale construction engaging energies active in Vienna's historical center, the First District, coupled with architectural performances exploring new lines of tectonic development and form.

**CONFLICT SPACE**  
Wall-size drawings constructing the geometry of forces and forms in contention.

2004  **HERMITAGE**  
Reinstallation of the House for the Hermit (1999) on the building of the Netherlands Architecture Institute (NAI), Rotterdam.

**MOVING**  

**FIRMAMENT**  
Illuminated ceiling installation in the Henry Urbach Architecture Gallery, New York, in collaboration with Kiki Smith.

**WALL GAME**  
Design of a game of construction between Israelis and Palestinians on fragments of a dismantled wall currently being built by Israel.

2003  **FUTURE OF CIVILIZATION**  
Drawings, models, texts exploring field conditions arising from speculations on the language and methods of a “future” architecture.

**ICEPOOL**  
An outdoor ice construction in Lapland, northern Finland, in collaboration with Kiki Smith.

2002  **THE FALL**  
A large-scale construction, and a series of drawings, models, and texts, that explore the hypothetical space of a falling Cartesian system (grid) as it transforms into a system based on unpredictability (accidents).

**WORLD CENTER**  
Drawings and text proposing new building on the former World Trade Center site.

2001  **NEW JERUSALEM**  
Drawings and text exploring principles of spatial organization and ethics that could be implemented in the city of seemingly intractable contentions.

**THE STORM**  
A construction/installation creating a tension field holding freely placed elements as a means of organizing space that is both particular and ‘universal.’

**CITIES WITHOUT NAMES**  
Bioengineering, ecology, culture, ideology, and architecture are cross-bred in a series of speculative drawings that reveal new potentials for reforming the earth’s surface.

**THE TRANS-POLITICAL ARCHITECTURE OF BALTHASAR HOLZ**  
Project of revealing the works of the late German/American architect, whose drawings evoke spaces of complex ambiguity, and whose aphoristic writings explore the relationship of architecture and ethics.

1999  **EARTHQUAKE ZONES**
Two- and three-dimensional studies of habitable artificial landscapes formed and reformed by the violent and unpredictably shifting natural forces of the earth, addressing regions perennially shaken and transformed by earthquakes.

**TERRAIN**
A series of drawings and models constructing complex ‘artificial’ landscapes from a large number of small elements.

**CABINET OF ‘CIVILIZATION’**

**1998**
**HERMITAGE**
A space for one person constructed in a prominent public space--the Witte Dame--in Eindhoven, The Netherlands.

**RECONSTRUCTED BOXES**
Nine model studies of identical rectilinear boxes transformed by eccentrically intervening planes and lines.

**1997**
**SIETELINE VIENNA (SLV)**
A series of six inhabited freespace structures constructed along a line bisecting Vienna’s historic First District that critically links a number of sites marking and exaggerating the relatively narrow spectrum of contemporary Viennese cultural life.

**FREILUFTRAUM**
An open-air, demountable theater for contemporary music and theater performances in the garden of the Museum fur Angewandte Kunst (MAK) in Vienna.

**WAVE TOWERS**
Designs for tall buildings that move radically under the pressures of forces (wind, seismic, internal), at the same time generating through their movement electro-mechanical energy.

**1996**
**HORIZON HOUSES**
Structures and spaces for inhabitation that may be turned in several positions Relative to the horizon, thereby transforming the nature and character of the form and the space within.

**1995**
**SAN FRANCISCO PROJECTS: Inhabiting the Quake**
Seismicity, Quake City, Fault House, Slip House, Shard House and Wave House are structures designed for an abandoned waterfront site on San Francisco Bay which use the energy released by the earthquake to transform themselves.

**SURFACE**
Reconstruction of the interior of the Sala Montcada, as an installation project in Barcelona, Catalonia, Spain.

**HAVANA PROJECTS**
Designs for new city wall and urban fabric for Habana Vieja, and for new ‘urban terrace / seawall’ on the Malecon.

**1994**
**APARTMENT BLOCKS**
Designs for reconstruction of war-damaged modernist apartment complexes in Sarajevo.

**ELEKTROPRIVREDA BUILDING**
Designs for reconstruction of the war-damaged office building for the electrical power company of Bosnia-Herzegovina, in Sarajevo (with Ivan Straus).

**UNIS TOWERS**
Design for reconstruction of the war-damaged office and exhibition buildings of the Unis Corporation in Sarajevo.

**1993**
**HIGH HOUSES and THE WALL**
Designs for the reconstruction of the destroyed Parliament Building and old tobacco factory sites in Sarajevo, Bosnia-Herzegovina.

**BIH FREE-STATE**
Drawings, models and essays defining the borders of an independent, multicultural state within the divided nation of Bosnia-Herzegovina.

**1992-93 WAR AND ARCHITECTURE**
Drawings, models and essays of reconstruction for war-devastated cities.

**THREE RECONSTRUCTED BOXES**
Installation project for the Louisiana Museum, “At the edge of chaos” exhibition.

**1991 ZAGREB-FREE-ZONE**
Designs for the political and architectural transformation of Zagreb, as a heterarchy of freespace structures.

**ZAGREB FREESPACE STRUCTURE**
Design for a freespace structure commissioned by the Museum of Arts and Crafts in Zagreb.

**1991 ICEBERGS**
Designs for a fluid-kinetic, heterarchical community in the ocean off and on the shore of Los Angeles.

**DOUBLE LANDSCAPE, VIENNA**
Design for a landscape at the Terrace-plateau of the Austrian Museum of Applied Art, as the beginning of a Viennese terra nova.

**ANTIGRAVITY HOUSES**
Designs for mobile houses alternatively above, on, and below the earth.

**1990 STATIONS**
Studies of habitable structures of an as yet undetermined origin and purpose.

**BERLIN-FREE-ZONE**
Designs for the reconstruction of the reunited Berlin center, as a heterarchy of autonomous freespaces.

**1989 AERIAL PARIS**
Designs for a mobile community in the airspace above Paris, as an “aerial circus” of autonomous performers and their heterarchical community.

**SOLOHOUSE**
Design for a house for one person, conceived as an instrument of measurement, comprised of a single, modulated space.

**1988 UNDERGROUND BERLIN**
Designs for a unified community beneath the center of divided Berlin, beginning as a new culture of earth forces and experimental living.

**DMZ**
Designs for the re-formation of the earth in the mountainous regions of the Korean Peninsula, as a terra nova, a “second” or “human” nature.

**1987 CENTRICITY**
Designs for a new city based on the intersection of determinate and indeterminate forces and forms, and on the instrumentation of knowledge.

**AERIAL STRUCTURES**
Studies of fluid-dynamic structures for experimental, aerial living.

**1985-86 A. CITY, SECTOR 1576N**
Designs for a city of many centers, based on cyclical concepts of time and space.

**CENTER FOR NEW TECHNOLOGY**
Design for an experimental technology complex in a rural site.

**1984 EPICYCLARIUM**
Design for a structure integrating data continuously gathered from around the world into a two-dimensional, simultaneously broadcast global image.

**1982-83 AEON SERIES**
Drawings of architectural and urban landscapes exploring the relationship between built and natural forms.

1981

**FOUR CITIES**
Designs for four cities, each based on a primary state of matter and energy, comprising a mythos of cyclical urban transformation.

1980

**EINSTEIN TOMB**
Design for a cenotaph commemorating the life and thought of the physicist Albert Einstein.

**FOUR HOUSES (SECOND VERSION)**
Designs for four houses based on an allegory of cyclical transformation.

**TRIBUNE TOWER**
Design for a tower embodying stages of an evolution of thought, opening to the sky.

1979

**FOUR CEREMONIAL CONSTRUCTIONS**
Designs for four stations in an allegorical ritual of urban transformation.

**CITY IN TIME**
A continuous, self-transforming urban horizon.

1978

**ARCHITECTURE-SCULPTURE-PAINTING SERIES**
designs for buildings and urban spaces integrating the plastic arts.

1977

**SIMULTANEOUS CITY**
Essays and drawings describing an ambiguous urban landscape formed by continuous change.

**WALL FRAGMENTS**
Irreducible elements in an unknown city or cities.

1975

**FOUR HOUSES**
Essays describing a comprehensive allegory of change.

1974

**ENVIROMENTAL THEATER**
Designs for buildings and public spaces incorporating disparate elements in a continually changing landscape of occurrences.